## WALK TEN

## Kilps and capals



Starting at Wilmcote Village Hall enter the playing field and head for the top left-hand corner. Go through the gap and turn right along the path. Keep the hedge on your right and continue through fields until a lane is reached. Turn right and in 20 yards take the footpath on the left. Follow the path until you reach a stile. Go over the stile and turn left. Keep on the path, go down some steps, and emerge at the bottom of the bank out into a field. Go straight across the field to the hedge and turn right. Keeping the hedge on your left, walk out to the road.

Turn right on the road and in 200 yards (just before the Wilmcote sign) take the footpath marked on the left. Go over two stiles and enter a field. Keeping the hedge on your left walk up the field, go over a stile in the top left-hand corner, and enter another field.

With the hedge again on your left follow the path along the side of the field, around a small copse, and along until the other end of the field is reached. Here take the path that goes left over a small bridge and between brick buildings. Go over the stile and into the meadow. Following the directional signs, walk straight ahead and keeping the hedge on your right, walk down to a stile beside a gate. Cross the stile and walk straight across the meadow towards Broadlow Cottage.

Go through the gate, turn left and enter another field by the barn. Turn right and walk along the side of the field for about 200 yards and then turn right going over the canal at Neal's Bridge. Turn right, walk along the canal towpath and in just over half a mile walk up to Featherbed Lane. Here turn right and walk back into Wilmcote.

At the T-junction turn left then right up Swanfold. Just around the top corner take the footpath to the left, and, in the field, walk straight on up the field with the hedge on your right. Go through a gap in the hedge at the top of this field and turn right into Glebe Estate. Turn left, then right to reach the Village Hall.